

Outline of LIPS 2016 Presentation Skills Workshop with Mike Francis

1. **Lines** - This game would break the group into teams. The teams would be given a criteria to arrange themselves into without verbal collaboration. ex. line up by height, age or hair color. Since they won't be able to ask for input they will have to use visual input to reach their goal. Another more difficult version is to arrange the lines alphabetically, which would also test memory.
2. **Last word** - The group creates a continuing conversation one sentence at a time. Each person must begin their sentence with the same word the previous person ended their sentence. This activity forces each person to really listen to the preceding speaker in order to respond appropriately.
3. **The interview** - This activity requires the participants to break up into pairs. Each pair would be given a note with a person who would be interviewed. The pairs get a moment to decide who was going to be the interviewer and who would be the interviewee. They should not have enough time to prepare specific questions and answers, but could come up with a general direction they wanted their interview to go. Each pair would be able to choose who the interviewer was going to be. ex. TV talk show host interviews the first astronaut on Mars; Student interviews Ptolemy; Inquisitor interviews Bruno. By choosing a list of interviewees associated with Astronomy, this activity would both encourage spontaneity and draw on the general knowledge of the attendees.